Splunk Arcade: Games + Observability

Classic gaming meets modern observability in a learning experience that makes exploring data EVEN MORE fun!

Why Gamify Splunk?

Observability training can be overwhelming! Splunk Arcade transforms this experience by:

Showcasing Memorable Scenarios

Live gameplay connected to the Splunk Platform as a real-world use case!

Flexible Format

Solo journey, Conference activity, and customer workshop! No reason needed to hang out and play sweet arcade games!
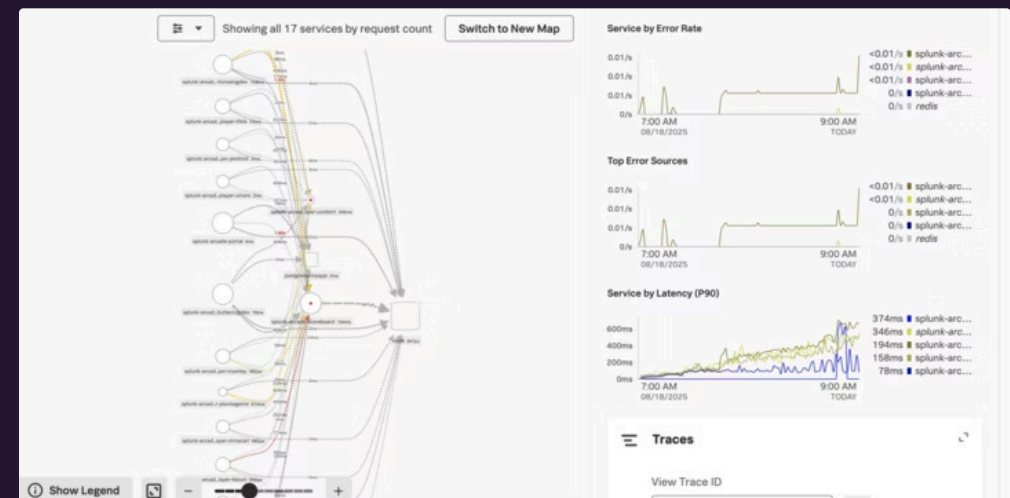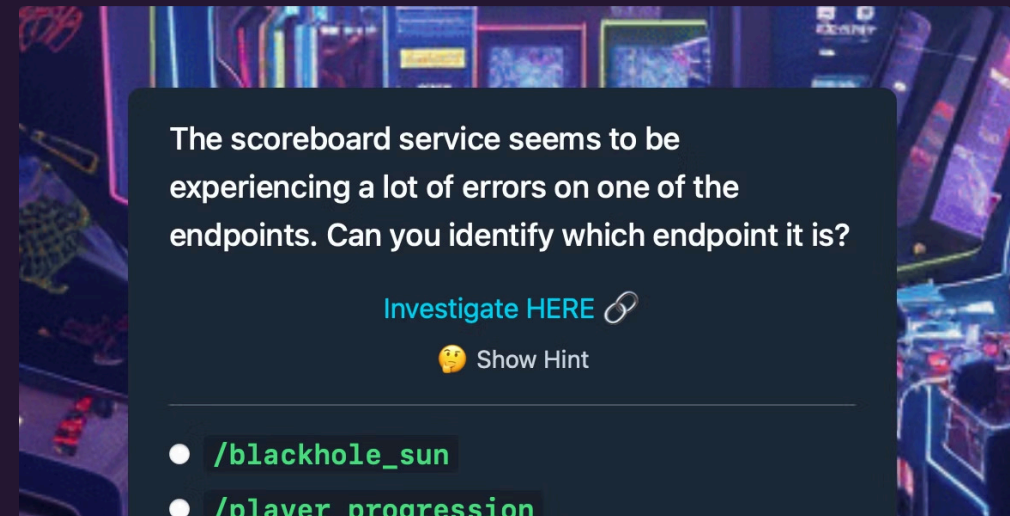
The Game/Learning Loop!

We've created arcade cabinets with classic games that have some... features. FINE, Bugs! But we're in luck:

- All cabinets are instrumented with Open Telemetry!

- Metrics, traces, and logs from all players are sent to an Observability Cloud Workshop instance.

- As the players progress they will be asked to solve issues and find information about the current game.

- We pause the games, no high scores were harmed in the learning experience!

- Each game teaches specific observability concepts across metrics, traces, and logs

Squashing bugs and answering questions upgrades the version of the game! The quest continues!

The scoreboard service seems to be experiencing a lot of errors on one of the endpoints. Can you identify which endpoint it is?

Investigate HERE 🔗

🤔 Show Hint

⚪ /blackhole_sun

⚪ /player progression

Who is Player One?

1

Gaming Enthusiasts

Observability beginners who love games almost as much as No-sample, real-time Observability platforms built on Open Telemetry

2

O11y Explorers

Beginners learning key O11y Cloud concepts and O11y veterans who (not naming names) may have forgotten how useful Custom Dashboards or the Metric Finder can be.

3

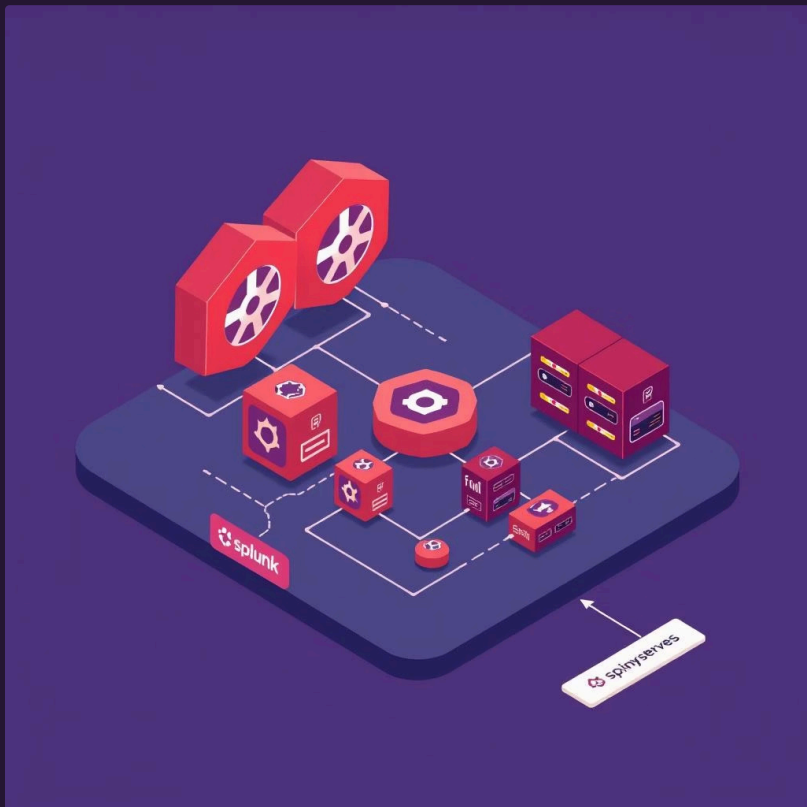### Trivia Buffs?

We'll keep the questions coming so you can rack up points exploring Observability Cloud.

Turtle taxis now 30% less snappy!

TIME

Behind the Scenes: Deployment & Tech

> ## We pushed your buttons, you pushed our limits!

Special thanks to all our ~~unsuspecting players~~ spontaneous QA testers!

ⓘ Technical Implementation

- Runs on Kubernetes clusters with new, Improved scalable deployments
- Always-on demo environment in Splunk Show
- Drop in and play at any time!

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What's Next for Splunk Arcade?

1

New Arcade Cabinets

Expanding game selection to cover more Splunk and Cisco use cases

2

Enhanced Customer Arcade Workshops

More content for large format events
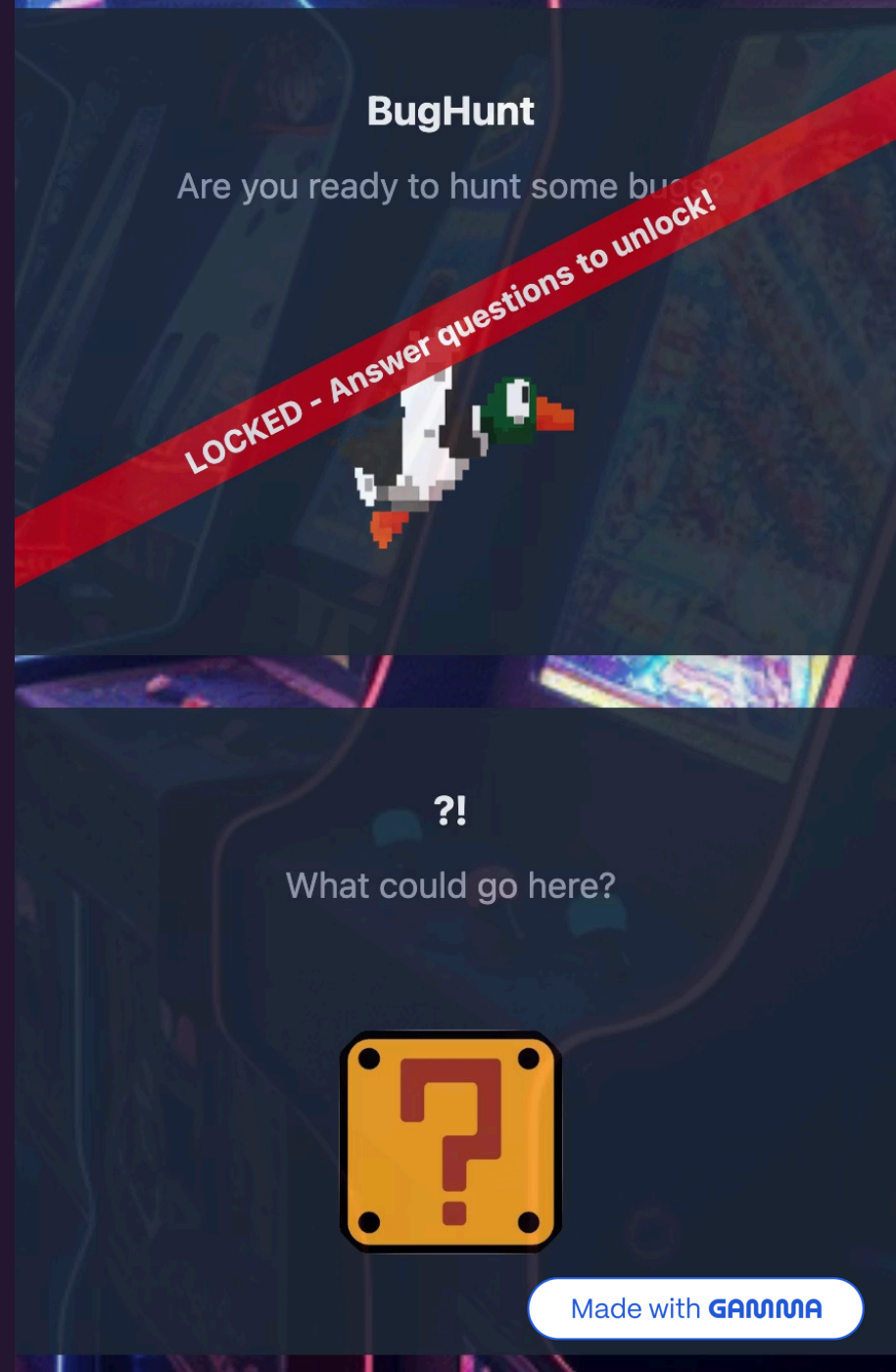
3

Performance and Graphical Upgrades

Stay tuned For Splunk Arcade Enhancements in Q1 2026

4

Expanding the Playerbase

Add dynamic access to the O11y Instance so we can give customers the ability to join in on the fun!

BugHunt

Are you ready to hunt some bugs?

LOCKED - Answer questions to unlock!

?!

What could go here?

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Put your Quarter Up!

Reach out to your Splunk Account Team!

Splunk Arcade will be running at .Conf and will be available online soon!